Other correspondence received outside of the Public Notice period related to the proposed restrictions in Wynter Road.

4	2, Wynter Load
Lo much Bishop	Bittene
Lo Mick Bishop Head of Highways & Parking	Southampton
Parking	S018 6NY
	23.1.11
Dear Lid,	
We wish to you	elly support the
proposal to implement	no Waiting 10 am-
6 jm in Wynter Road,	We have a let
of difficulty getting in a	nd out of our
Lowe, expecially Sunday	ys, due to the
Football matches and I	the large number
of cars par had	
V.	
yours se	ncerely.
Ecleen	A Ken marsh
	ncerely. Ren marst

Other correspondence received outside of the Public Notice period related to the proposed restrictions in Wynter Road.

Wynter Road restricting Parking proposal.	Mr K Prince
	Sherwood lodge
	20 Wynter Road
	Bitterne
	Southampton
	02380 436439

Mr Bishop

I would like to say that we all in wynter road are in favour of this proposal as Chairman and key holder of the sports ground. I believe that restricting the parking on match days along wynter road would benefit the children and parents as more cars would be able to drop off and collect their children in a much safer way, I have seen for myself children running out between parked cars and there have been some near misses. Also we have a lot of elderly residence in wynter road and the emergency services would never be able to gain access to road on match days. The objections you have are not from this road and they do not understand the situation on match days they believe cars will park in adjoining roads. This would not be the case from the feedback I have had at our committee meetings the parents would be willing to come in pairs and share vehicles if this proposal goes ahead this would make the ground allot safer for all that are playing this is a very popular field and we keep it to a high standard not only for the football matches and for the local residence and children. I feel the proposal would improve the ground for all that use it, and be safer with easier access on match days.

Kevin Prince

hairman /resident